Computer Graphics Position
Interview Rating Form

APPLICANT: ______________________   Date: _________________

Scale: 2=Poor  4=Weak  6=Average  8=Good  10=Excellent

Criteria:
---Clarity, directness, and essential understanding
---Experience, insight, and perspective
---Enthusiasm, authenticity, and commitment
---Engagement, confidence, and potential

1. Tell us a little bit about yourself and what in your experience qualifies you for this position? (0-10)

2. What attracts you to computer graphics as a discipline and teaching as a profession? (0-10)

3. Tell us about your experience in Computer Graphics and how it relates to this position. (0-10)

4. What do you see as the two most significant needs of community college students today? (0-10)

5. Describe the teaching methods and materials you characteristically use. (0-10)

6. Describe your experience with online teaching and how you use an LMS to support face to face teaching. (0-10)

7. Describe the methods you use to evaluate student progress, and how assessment connects grades with learning outcomes. (0-10)

8. Please outline for the committee a significant experience that you have had with a person or persons of a diverse background. What did you learn from that experience, and how will you apply that experience to your position within the District? (0-10)

9. How would you handle a student whose personal problems are interfering with the learning process in class? (0-10)

10. What is the role of a Computer Graphics program in a community college? (0-10)

11. In Computer Graphics classes, students are given immediate feedback on assignments. Referring to this sample, offer the student constructive verbal critique on the composition/visual organization of their piece. (0-10)

12. Do you have any questions for us? Unscored

TOTAL __________ (110 pts possible)

Committee Member: _____________________